



Representing “why’s” a proof language for IsaPlanner

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Motivation

- Difficult to combine reasoning techniques (tactics)
 - how to pass around and use goals & results?
- **LCF Tactics** - list of goals (reached by number in list)
 - hard to handle new goals (don't know result goals of tactic)
 - e.g. `apply a 1; apply b 2`
- **IsaPlanner-2** - all goals are named
 - techniques often represented as functions on a goal
 - keeps a list of open/current goals and results
 - not clear which should be open (& no “types of goals”)
- **Our goal:** framework to represent “why's”
 - classification & handling of goals is the key
 - build on (refactoring of) existing work i.e. IsaPlanner/Isabelle

IsaPlanner-3

- **Requirements**
 - clear & simple ~ uniform handling of goals
 - easy to classify goals
 - abstract/simple ~ machine learnable in longer term
- **Approach: boxes and **wires****
 - a box is a techniques
 - a wire is a goal/result type
 - some I/O wires may be “empty”
 - abstracts over actual goals/results
 - static checking of technique combinations

IsaPlanner-3

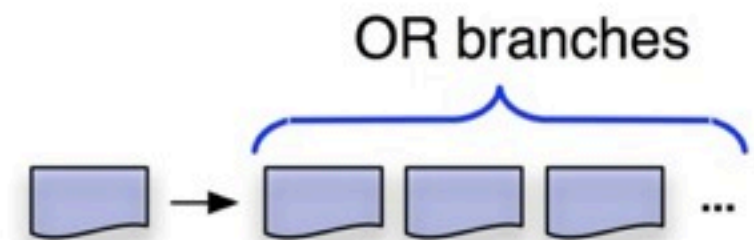
rst: proof plan : pplan
restype: gname -> wire
context: ctx
continuation : rtechn option
...

(r1): -----
(r2): -----
|-
(g1): ----- by M1 to g2
(g2): ----- ???
(g3): ----- ???
....

{r1 l-> W1, g2 l-> W2, g3 l-> W2}

rtechn:

name: string
input : wire set
output: wire set
appf: rst -> rst seq



Wires

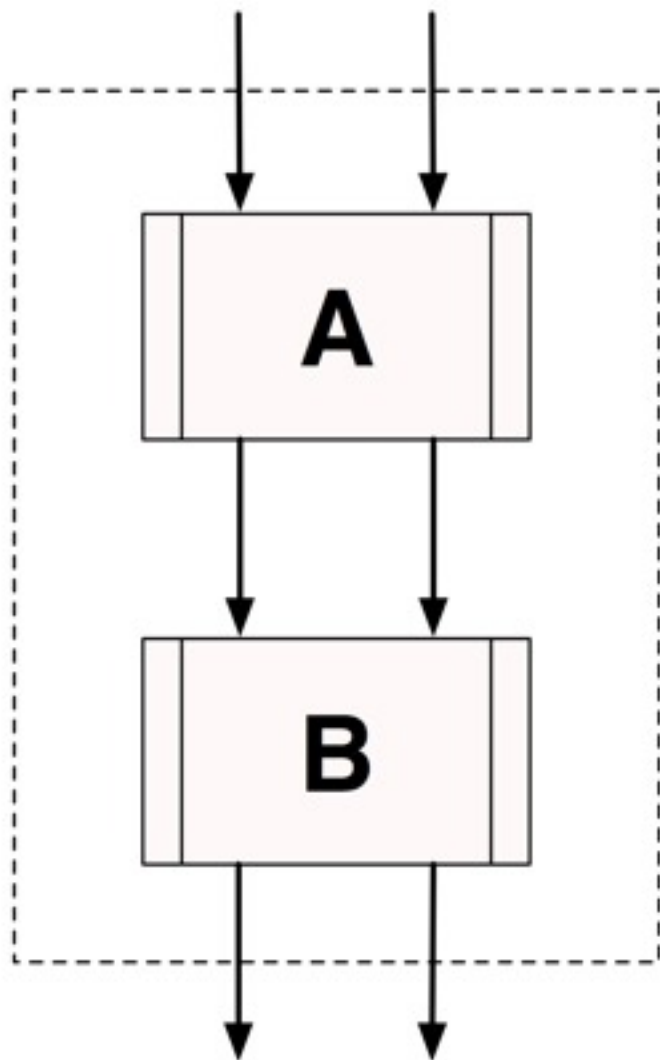
- A wire describes a “type of goal/result”
 - a nice way of classifying them
- Currently represented as strings
- Target has to be “more general” than source
 - partial order on wires as strings with . notation
 - e.g. “A.B” < “A”
- Separate BCK/FWD and AND/OR wires [more later]

FWD/BCK wires

- Techniques on goals are backwards
 - from goals to subgoals
 - linear: goal consumed & new goals created
 - input wire must be consumed
 - Q: what happens with discharged goals?
- Forward application from result to result
 - should be able to reason forwards from same result many times
 - input wire not consumed
- We separate forwards and backwards wires
 - “goal.x” vs “result.x”

Combinators

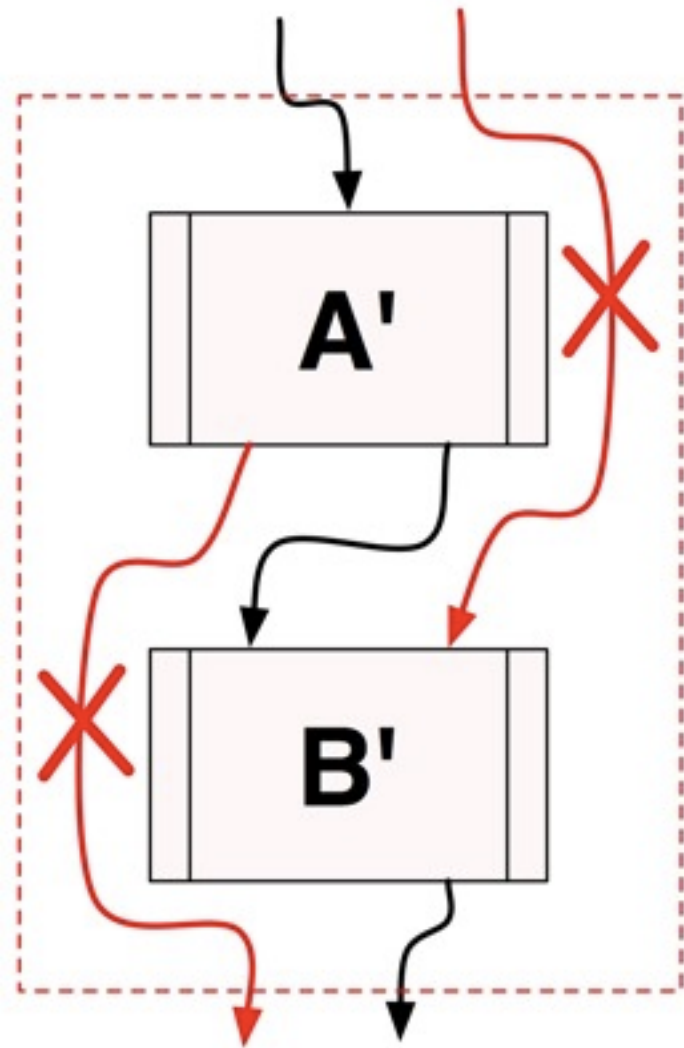
(A then B)



- Sequential composition
- I/O type ensured by combinator
- $\text{input}(B) = \text{output}(A)$ [almost]
- $\text{input}(A \text{ then } B) = \text{input}(A)$
- $\text{output}(A \text{ then } B) = \text{output}(B)$
- Composition/separation clear

Combinators

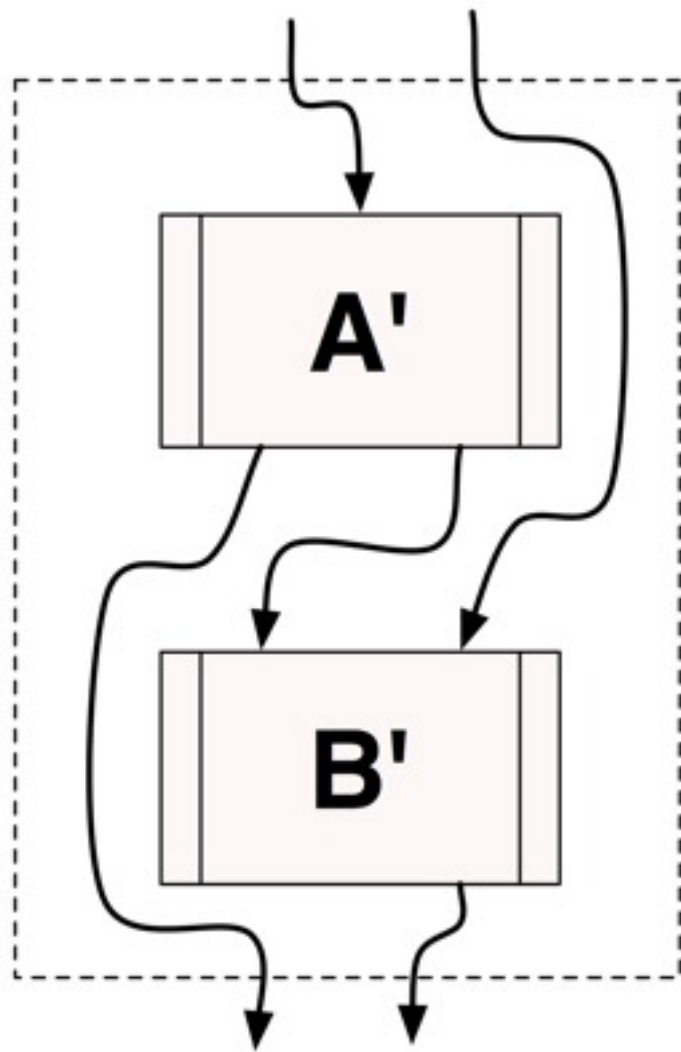
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Combinators

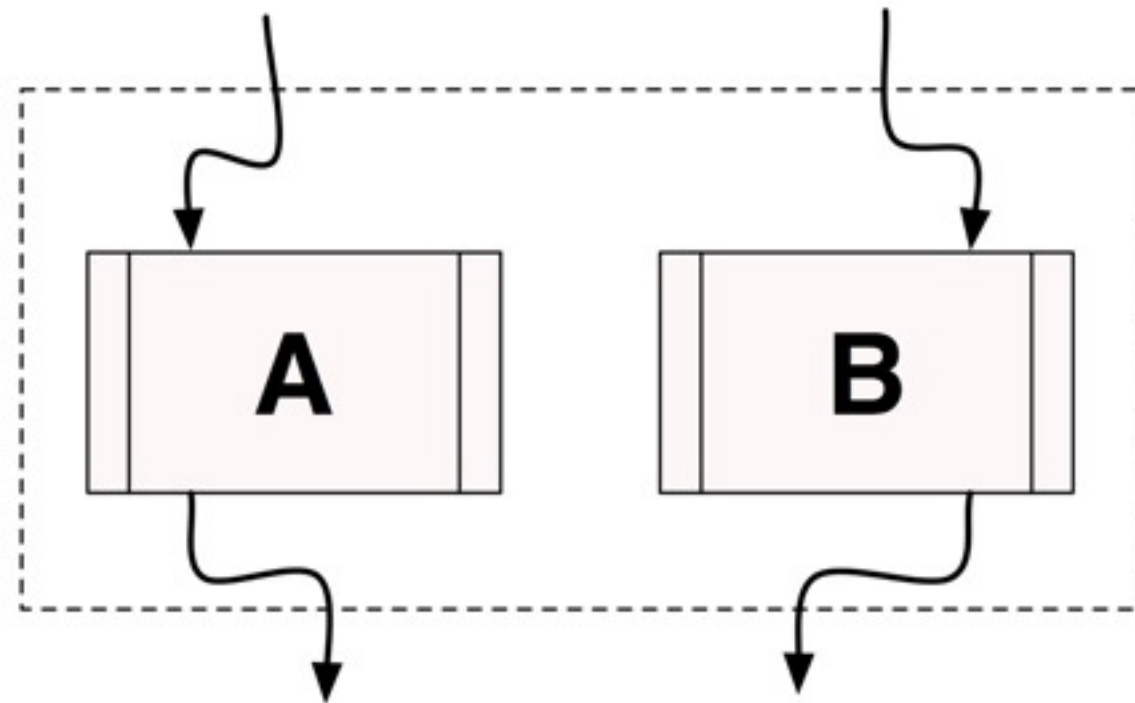
(A compose B)



- Generalises then
- Allows bypassing of wires
- composition/separation less clear
- $\text{input}(A' \text{ compose } B') = \text{input}(A') + (\text{input}(B') - \text{output}(A'))$
- $\text{output}(A' \text{ compose } B') = \text{output}(B') + (\text{output}(A') - \text{input}(B'))$

Combinators

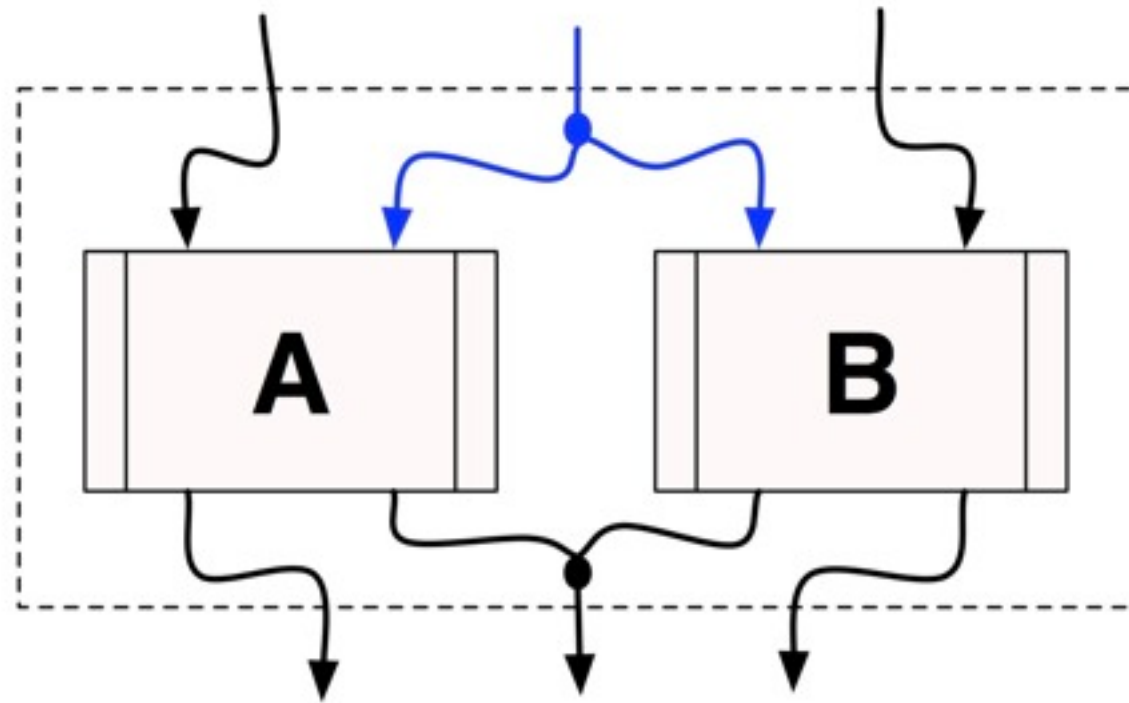
(A tensor B)



- Symmetric: A tensor B = B tensor A
- can be parallelized
- evaluation:
 - “run as in parallel (on same input) - combine results”

Combinators

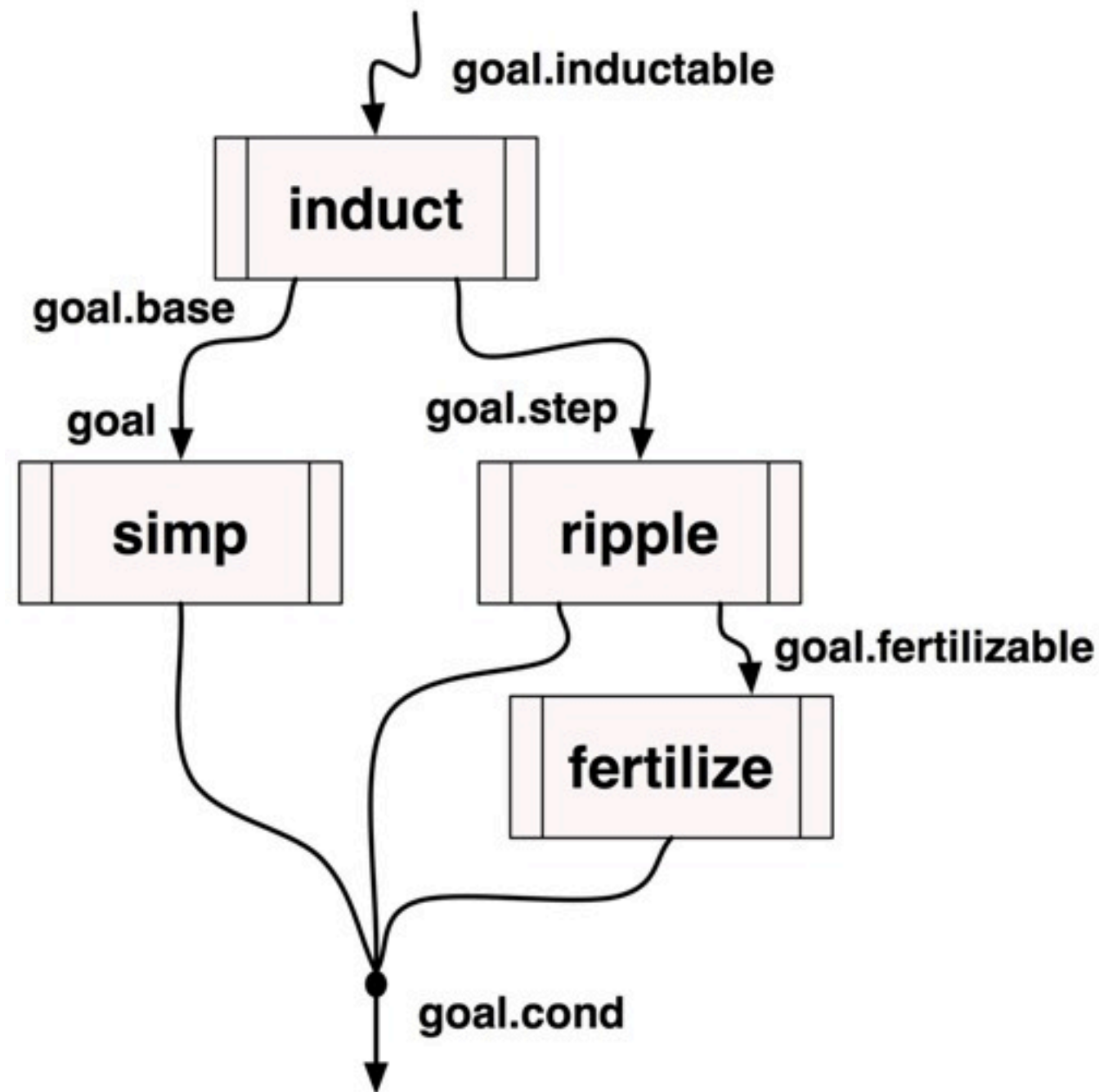
(A tensor B)



- Joint input (blue wire): only if fwd
- or no meta variables
- Backward input wires must be disjoint
- no such requirement of output (due to eval)

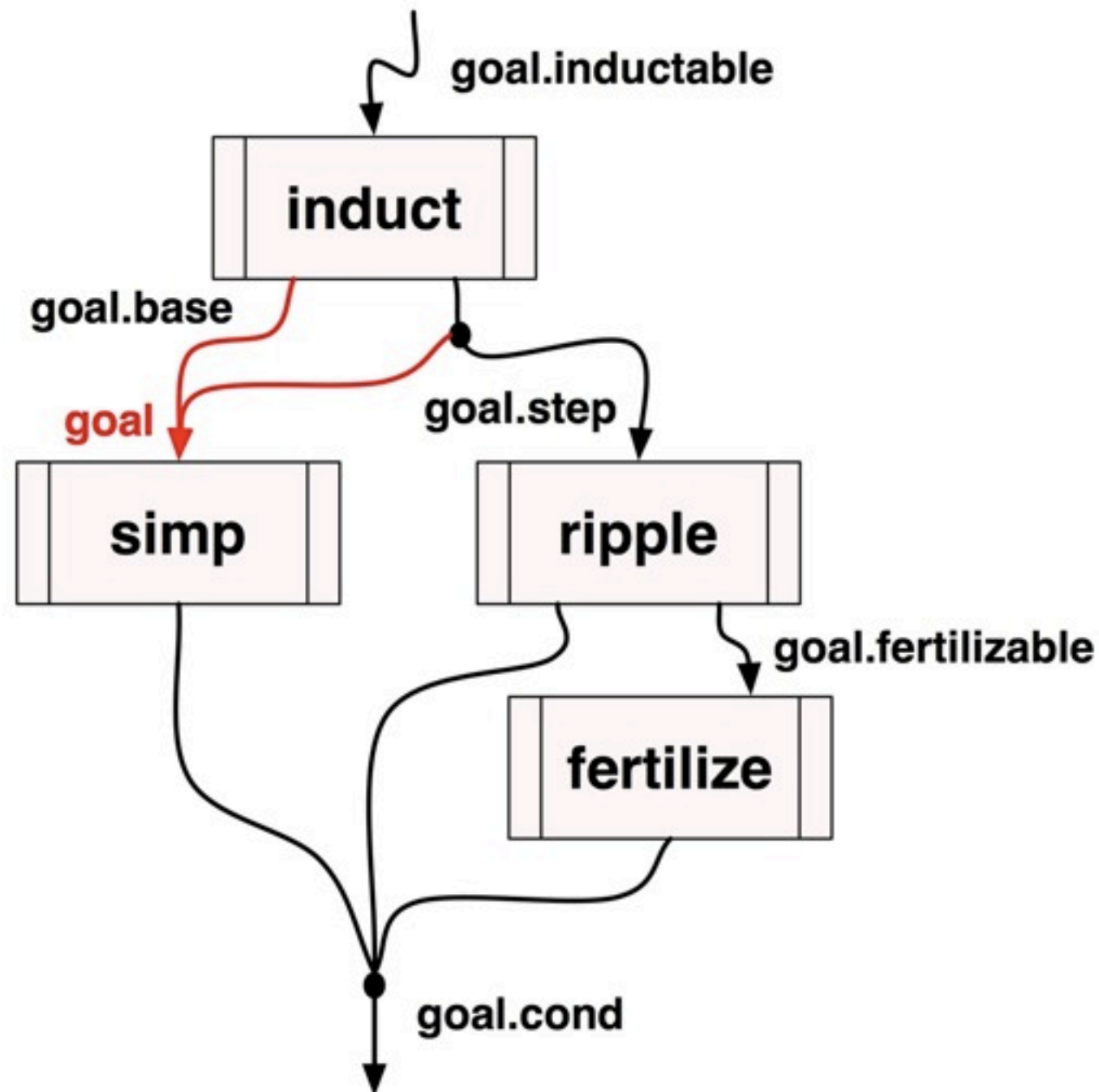
Example (BCK only)

induct then (**simp** tensor (**ripple** compose **fertilize**))



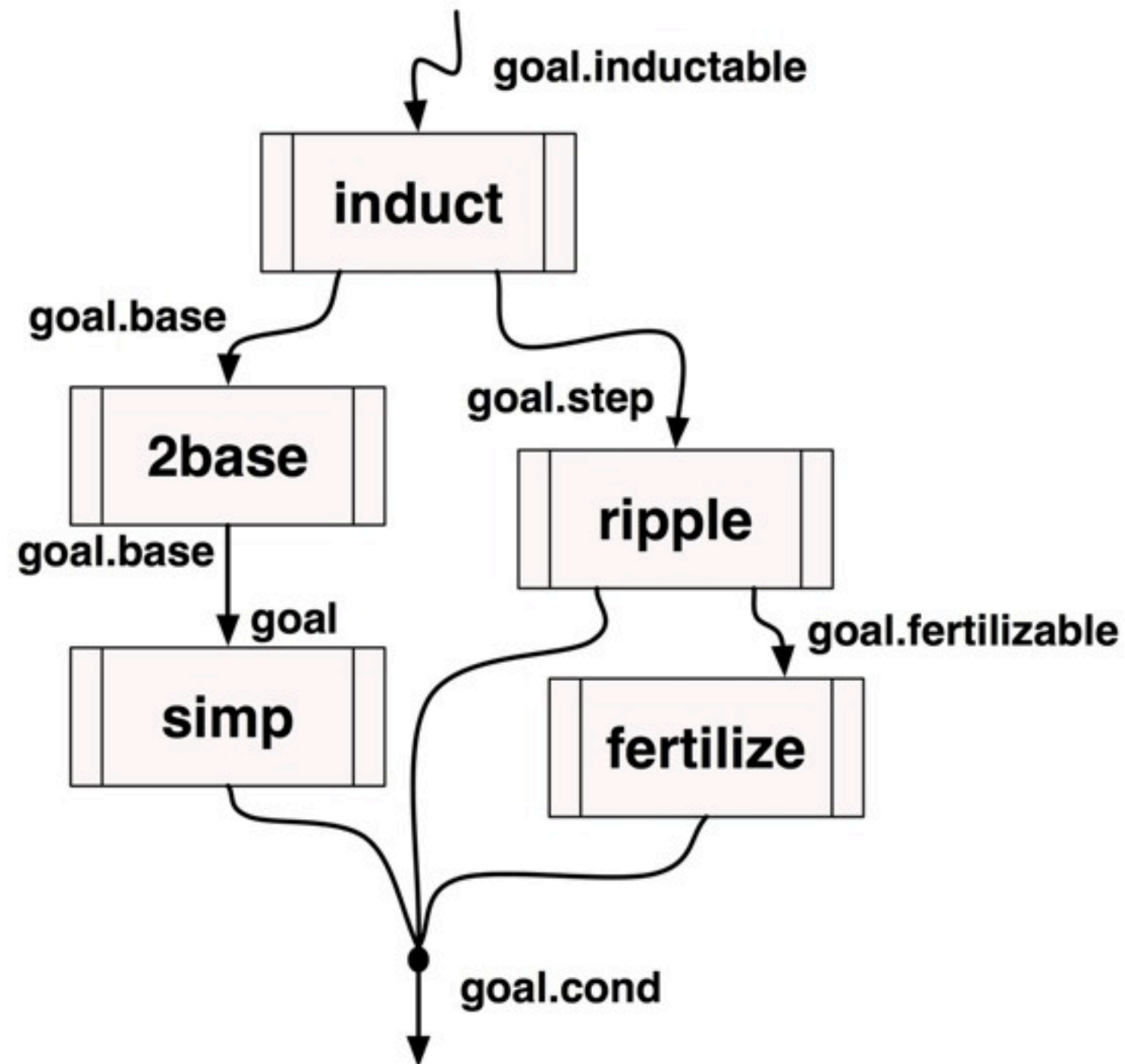
Example (BCK only)

induct then (**simp** tensor (**ripple** compose **fertilize**))



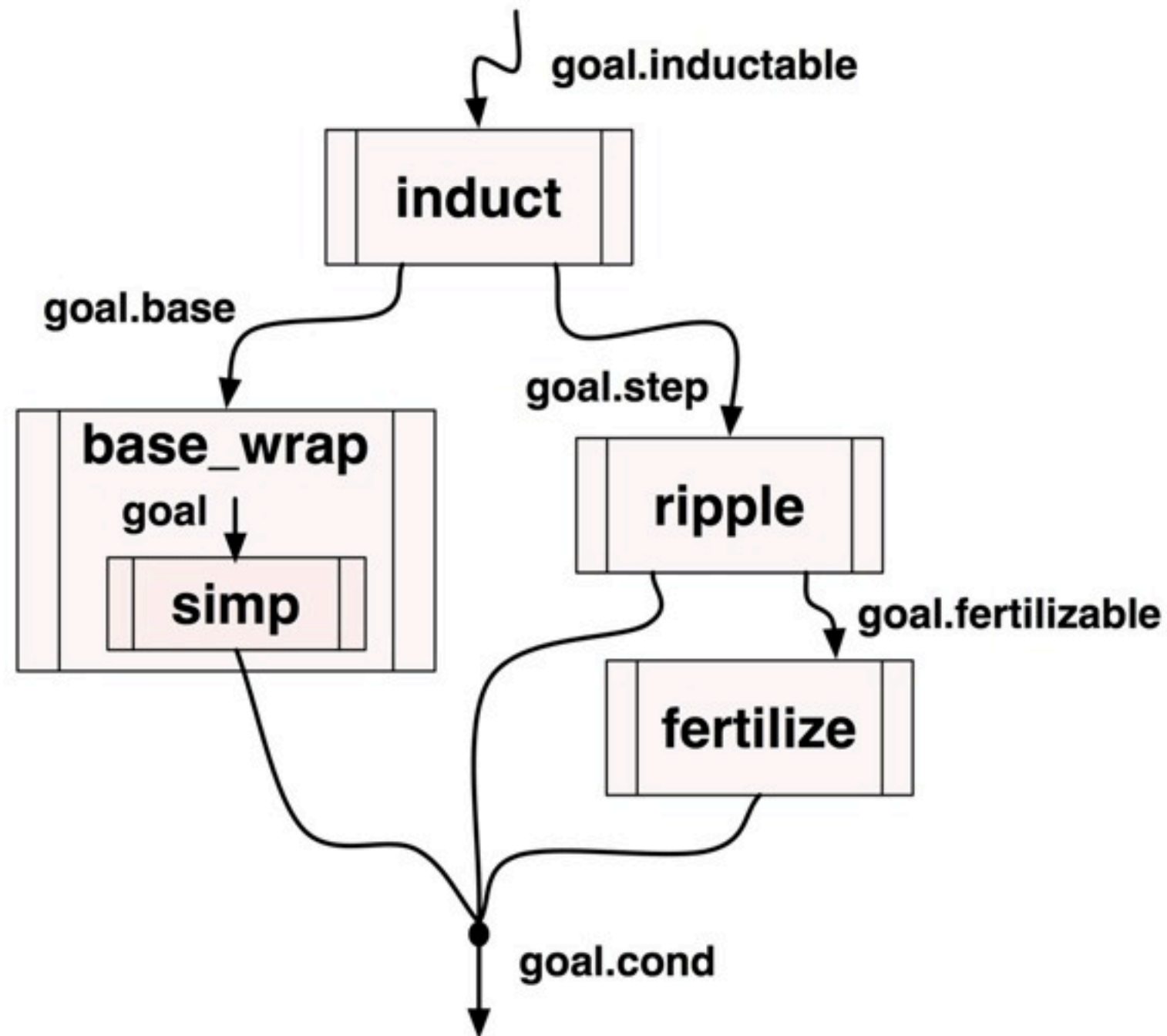
Example (BCK only)

induct then ((**2base** then **simp**)
tensor (**ripple** compose **fertilize**))

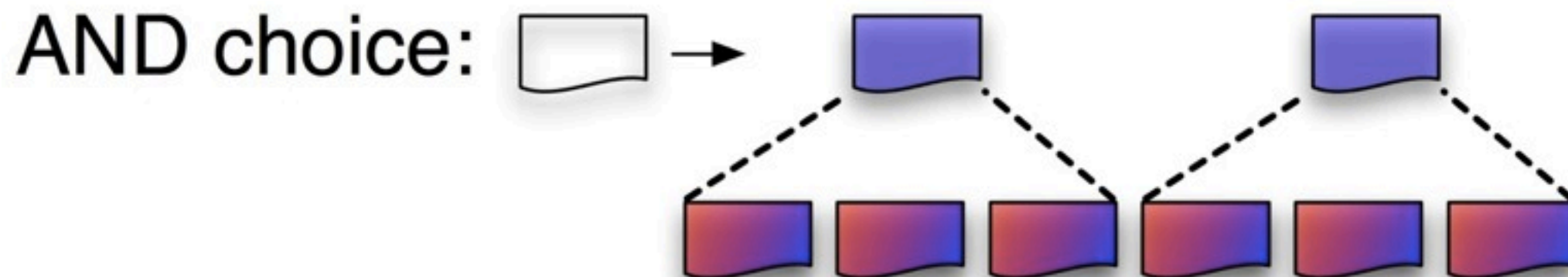


Example (BCK only)

induct then ((**base_wrap simp**)
tensor (**ripple compose fertilize**))

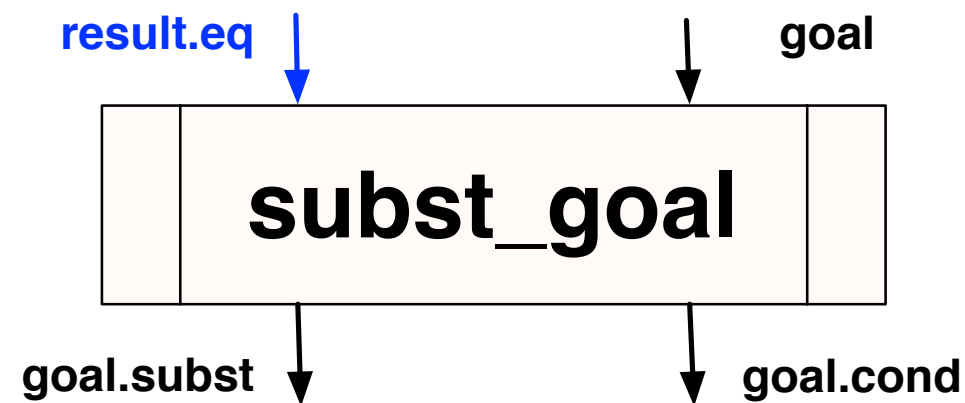


AND/OR wires



AND/OR wires

- No syntactic difference in language between AND and OR
- In most cases wires are AND choices:
 - e.g. we simplify all base cases
- But, there are cases we want OR choices, e.g. **substitution**:



- Problem: non-determinism - Example (with result.eq as AND)
 - **Input**: $(\{a=b, c=a, q \Rightarrow a=e\}, \{P(c)\})$
 - **Output**: $(\{P(a)\}, \{\})$ **or** $(\{P(b)\}, \{\})$ **or** $(\{P(e)\}, \{q\})$?

Future work

- **Wires** - parameterize over them
 - more structure than names for better classification (reg-expr/1st order)
 - keep wire/type-checking decidable & static
- **Application function (appf)** - still a “black box” (cannot decompose)
 - loops: only low-level repetition
 - `datatype appf = Comp of (rtechn * rtechn)`
| `Tensor of (rtechn * rtechn) ...`
 - `datatype appf = Nested of (rtechn HGraph)`
| `Atom of rst -> rst seq`
- **Wire classification/learning** - sufficiently simple/abstract language to
 - recognise patterns where techniques succeeds/fails
 - automate classification & re-classify (specialise) goals/results
 - discover new combinations of techniques (or new techniques?) for given patterns